

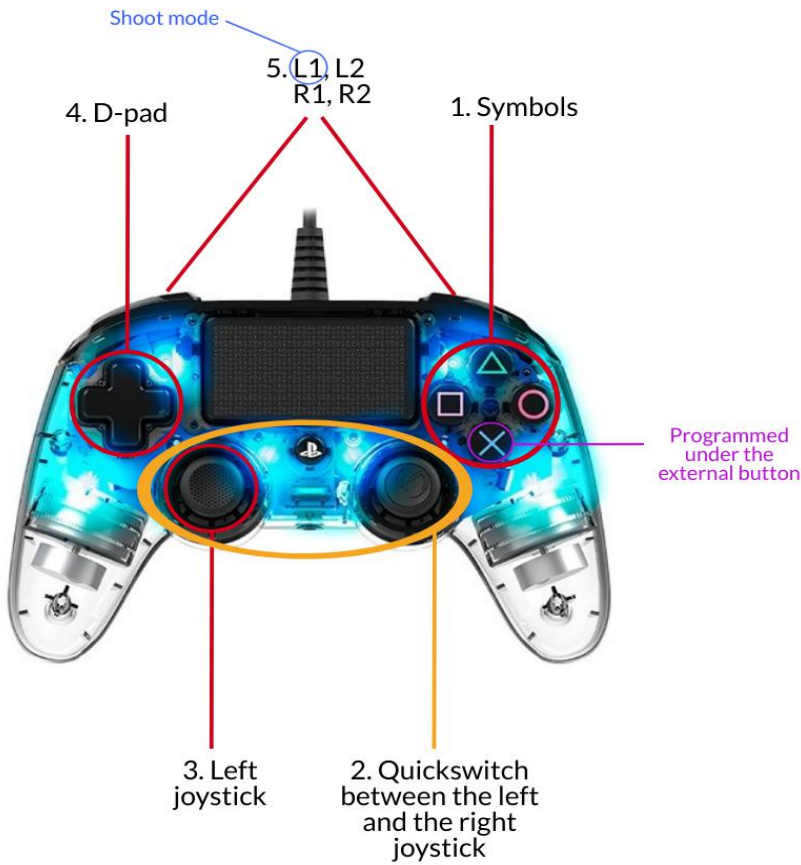


# The Last of Us

Game pre-set 1

## The steps

- By pressing the function button, the controller will jump through these 5 steps:
1. Symbols
  2. Quickswitch between the left joystick and the right joystick
  3. Left joystick
  4. D-Pad
  5. L1, L2, R1, R2



### The quickswitch

In this game, the left joystick is used for walking and the right joystick is used for looking around. This quickswitch lets the user switch between these 2 joysticks quickly, without having to jump through the other steps.

When this quickswitch is active (which will be whenever you're in step 2), moving the external joystick around will allow you to move, and doing so whilst holding down the external button will allow you to look around.

### The external button

The external button will be linked to cross in this game, except in step 2 (the quickswitch) and shoot mode.

### Shoot mode

In this game, you have to hold down L1 to take aim, and press R1 to shoot. You can use the left joystick to move the camera. This special shoot mode makes that possible for the Joyton.

The controller will hold down L1 when you select it by moving the external joystick to the left when you're in step 5. You can then use the external joystick to move the camera, and the external button will be linked to R1 in order to shoot. Press the function button to exit the shoot mode.

You can use the function button to jump through the different steps and use the external joystick to control them:



- ↑ = D-pad up
- = D-pad right
- ↓ = D-pad down
- ← = D-pad left



- ← = L1
  - = R1
  - ↑ = L2
  - ↓ = R2
- Activation shoot mode



- ↑ = Triangle
- = Circle
- ↓ = Cross
- ← = Square



360°

## EXIT

The controller will exit the game pre-set mode and go back to the default mode when you hold down the function button for 3 seconds

### OPTIONS



The options button can be activated by holding the function button and the external button at the same time for one second. Note: this does not work when the symbols function is active.

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