



Gran Turismo Sport

Game pre-set 2

The steps

By pressing the function button, the controller will jump through these 5 steps:

1. Symbols
2. Right joystick
3. Left joystick
4. D-Pad
5. L1, L2, R1, R2



The left joystick

When the 3rd step is active (left joystick), and you move the external joystick up, the game will read this as D-pad up. When you move the external joystick down, the game will read this as D-pad down. This game pre-set was programmed this way because Gran Turismo Sport allows the player to assign functions of their own choice to the D-pad buttons. We recommended assigning handbrake to D-pad up, and brake to D-pad down (see other side). This way, when step 3 is active, you can hold down the external button down to accelerate, move the external joystick left and right to steer and up and down to brake.

The external button

The external button will be linked to cross (accelerate) by default in this game. This way, you can hold down the external button to accelerate and use the external joystick to steer at the same time.

You can use the function button to jump through the different steps and use the external joystick to control them:



- ↑ = D-pad up
- = D-pad right
- ↓ = D-pad down
- ← = D-pad left



- ← = L1 ↑ = L2
- = R1 ↓ = R2



- ↑ = Triangle
- = Circle
- ↓ = Cross
- ← = Square



360°

- ↑ = D-pad up
- ↓ = D-pad down

EXIT

The controller will exit the game pre-set mode and go back to the default mode when you hold down the function button for 3 seconds

OPTIONS



The options button can be activated by holding the function button and the external button at the same time for one second. Note: this does not work when the symbols function is active.

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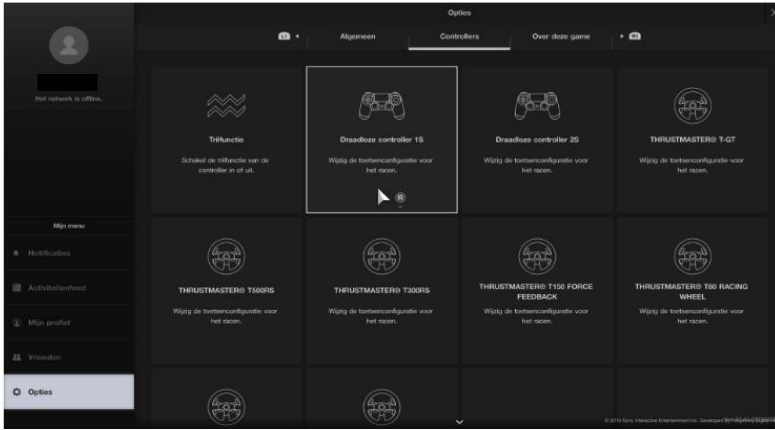


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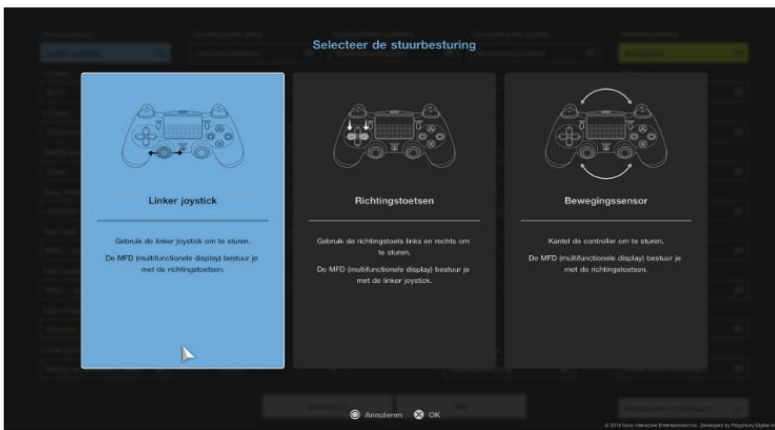


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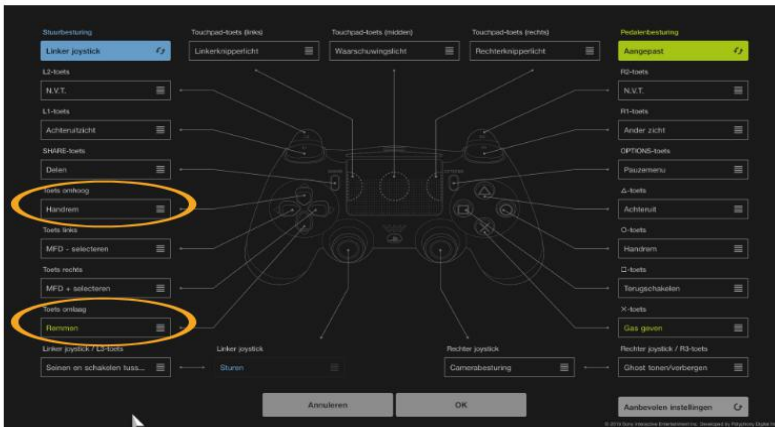
Recommended settings



- Go to:
1. Options
 2. Controllers
 3. Wireless controller 1S



Choose left joystick



Button up = Handbrake
Button down = Brake