



The steps



By pressing the function button, the controller will jump through these 6 steps:

1. Symbols
2. Right joystick
3. Left joystick
4. D-Pad
5. L1, L2, R1, R2
6. Options

Taking a penalty with the right joystick

Choose the right joystick when you have to take a penalty. This way, you can use the external joystick to aim for the goal, and use the external button to shoot.

R2 en R1

You have to hold down R2 to sprint in this game. When you change this to R1 in the control settings (see other side), you won't have to hold down any buttons; your player will always sprint when you move the external joystick as far as you can in the wanted direction, because it has been programmed this way in this game pre-set. To run 'normally', move the joystick a little less far.

The external button

The external button will be linked to cross in this game, except in step 3 (the quickswitch).

Options

You can select the options button by moving the external joystick up when the 6th step is active.

You can use the function button to jump through the different steps and use the external joystick to control them:



- ↑ = D-pad up
- = D-pad right
- ↓ = D-pad down
- ← = D-pad left



- ← = L1 ↑ = L2
- = R1 ↓ = R2



- ↑ = Triangle
- = Circle
- ↓ = Cross
- ← = Square



360°



The controller will exit the game pre-set mode and go back to the default mode when you hold down the function button for 3 seconds

SHARE



Not yet in use



Not yet in use



Not yet in use



Not yet in use

Recommended settings



Go to:

1. Customise
2. Customise controls

and switch R2 Sprint with R1 Finesse Shot Modifier.